Life's Allegory

An Honors Thesis (HONRS 499)

By

Jessica L. Beals

Thesis Advisor
John Fillwalk

Ball State University
Muncie, Indiana

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Abstract

*Life's Allegory* is an animated short film of a little over five minutes exploring the integration of several electronic artistic programs and visual narrative into an aesthetically pleasing and thought provoking whole. Emphasis within this piece was placed on the combination of surreal and realistic imagery to portray the importance of flexibility and willingness to move beyond the familiar—to explore new ideas for the betterment of yourself and the world. The opening of an everyday informal but slightly unsettling setting—an empty single dorm room—which gradually becomes more and more fantastic encourages the qualities of creativity while the narrative explores the importance of being open to new experiences and moving beyond the familiar.

The synthesis of basic fine-arts and visual principles using advanced and modern technological media was used to further bring the underlying ideals of the piece home. The length of the work was chosen as an optimal time to express the underlying story while being short enough to not loose a viewer’s interest and encourage future reflection on the utilized imagery without cluttering the piece with extraneous elements. Additionally, three-dimensional representation is a very dynamic field which cannot be completely expressed in some of the more traditional mediums, yet an aesthetically pleasing computer piece can portray the technical skills inherent in painting, sculpture, and other, older, artistic prototypes. Computer artwork is one of the newer artistic fields and will have a large part in the progression of the art as a career field.
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