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GEOSPATIAL  
RESOURCES  
AND MAP  
COLLECTION

## CREATING AND EDITING SIMPLE SHAPEFILES IN ARCMAP

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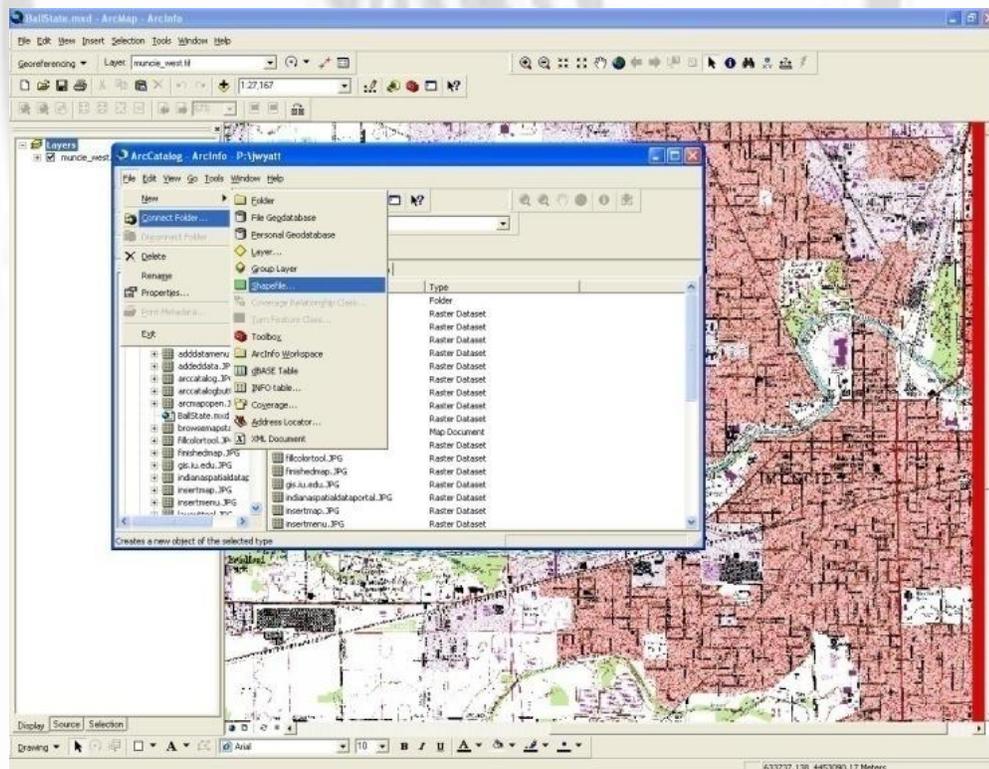
## Creating and Editing Shapefiles in ArcMap

A shapefile stores map (geographic) features and attribute data that can be used to show a specific location on your map. You may choose from a point, a polyline, or a polygon. This tutorial will walk users through creating a new shapefile and then adding to an ArcMap document.

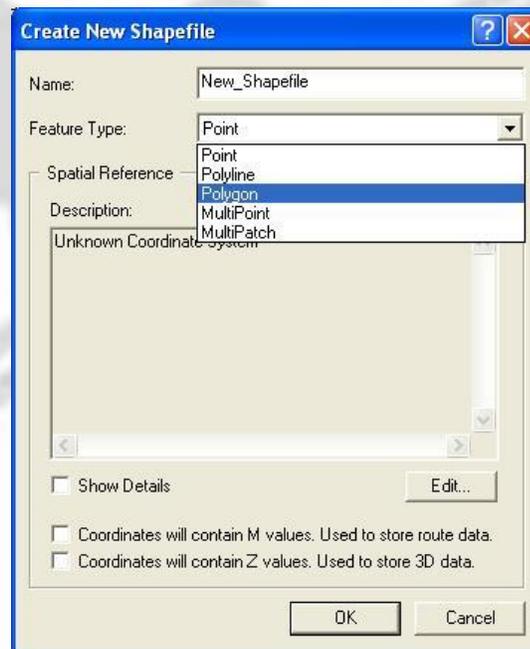
\*This tutorial is for users who are intermediate users of ESRI's ArcMap software.

### Creating a New Shapefile

1. **Open** a new ArcMap Document
2. To create a new shapefile you can either click on the ArcCatalog button  in ArcMaps main GUI, or you can go through your computer's Start Menu ->All Programs->ArcGIS->ArcCatalog.
3. Once ArcCatalog has opened navigate to the folder where you are saving your work in the column on the left. **Click** on the folder that the new shapefile should be stored in. Then go to **File ->New->Shapefile**. (see illustration below)



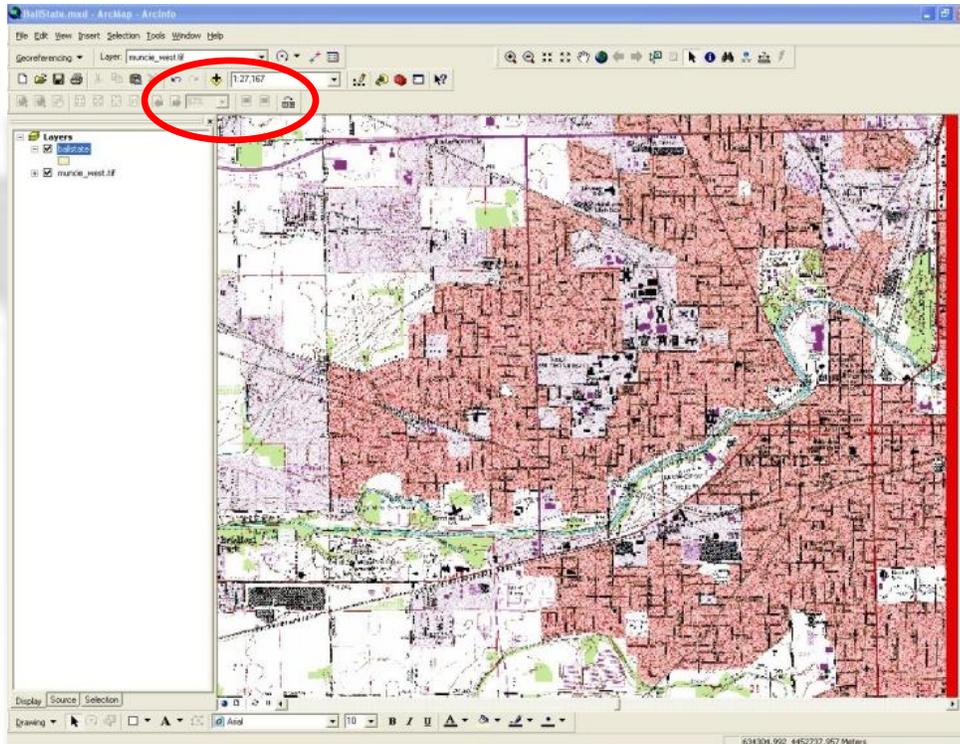
- In the **Create New Shapefile** window, you can name your shapefile, and select the type of shapefile you want to add. **Click** on the **Feature Type** drop down box and click on **Polygon**, then click **OK**.
- In the **Description** box on the form it will say *Unknown Coordinate System*. Hit the **Edit** button just below this box and choose your preferred coordinate system.
- Hit **OK** (see illustration below)



- You should notice that your new shapefile has added to the list of items in your folder in the ArcCatalog menu.
- Close** ArcCatalog.



- In ArcMap **Click** the **Add Data** button in the main GUI.
- Navigate** to the folder where you saved the shapefile. Depending on what you named it, the title may look different, but look for this icon  ballstate.shp the **.shp** tells you that it is a shapefile, and the image represents a polygon.
- Click on the shapefile then click **Add**. A warning may appear about a missing spatial reference if you didn't select a coordinate system when creating the shapefile. Hit **OK**. The new shapefile will be added in the table of contents (see illustration below).

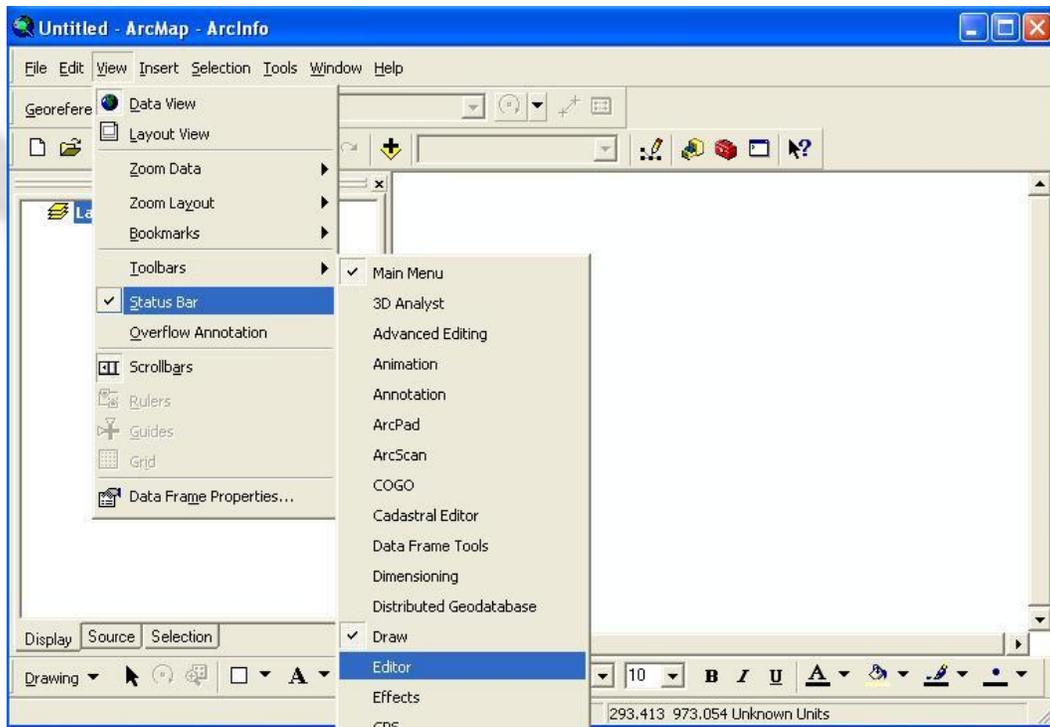


12. After the shapefile is added in the table of contents you can begin editing it.

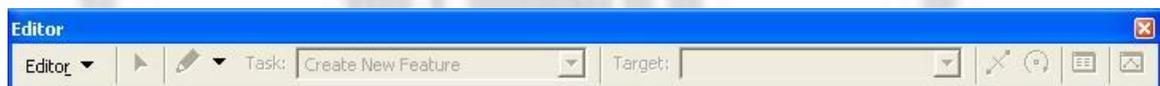
## Editing Your Shapefile

In this part of the tutorial you will learn how to create simple features within your shapefile using the Editor tool. For more detailed instructions on editing a shapefile go to Help in ArcMap and search using the keyword Editing.

1. Click on to **View->Toolbars->Editor** (see illustration below) to bring up the *Editor Toolbar*.

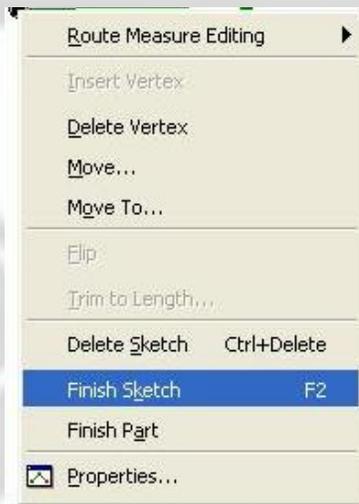


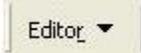
2. Click on the **Editor Button**  in the *Editor Toolbar*. (See illustration below)



3. In the dropdown menu click **Start Editing**. A window will pop up and list the layers available for editing. Click on your shapefile, and click **Start Editing**.
4. Click on the **Sketch Tool**  next to the *Editor Button*, and begin drawing your shapefile. This is very similar to creating a line drawing in Microsoft Office programs. **Click** the map where you want the beginning of the shape to be, and then continue clicking at each corner or where you want to place a vertex (a point capable of manipulation).

5. When you are finished adding your last vertex, **right-click** and choose **finish sketch**. (See illustration below).



6. When you've finished adding your last polygon, go to the **Editor Button**  and click **Stop Editing** in the drop down box. A box will pop up asking if you want to save your edits, click **YES**.

You have now successfully created and added data to a shapefile!

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