Abstract

Animation is a diverse and creative medium widely beloved for its storytelling, artistry, entertainment value, and more. As an active art form in the public’s eye, it has been used to entertain, commercialize, influence popular culture, and sway opinions and mindsets. But as a time-based media the short time an audience spends consuming an animated work is not an accurate reflection of the hundreds and thousands of hours it takes to create one. The best way to gain an understanding of the required dedication is to take on the process and use animation as a medium to send a message or idea out into the world. I undertake the task of creating my own animated short film by following industry-based production practices and all of the associated successes and challenges of animated filmmaking. I utilize a combination of 2D and 3D animation methods to produce my film and understand how to create a union between the different mediums.

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