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Creative Project Summary  
Digital Storytelling  
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*Something. The Point of Everything* is an app based from a book of the same title. The goal of this project is to display how accommodating digital devices are toward traditional print. As a mobile app, the ideas in the composition are not locked into a single order of paragraphs as with traditional books. With the random, topic, and favorites options, users are faced with a unique experience through this collection of thought.

Each thought was designed to stand alone as powerful and enlightening. Though each paragraph was intentionally placed in an order that makes sense. The app offers not only the linear order, but also a level of chaos that is never repeated.

The expression of these thoughts would not be possible without functionality to present the ideas as intended. In the form of a book, users are faced with a traditionally linear medium. As an app, the non-linear aspect of the work is not only available; it is encouraged at every moment of the experience.